How to export and convert Seattle-area GIS data to CAD

Questions? Contact gis@lib.u.washington.edu

To make a map of your project area, you will:

- 1. Get started
- 2. Prepare to "Clip" the area that you want
- 3. Clip the area that you want to work with
- 4. Convert to CAD, take your work with you, and quit ArcMap
- 5. Or, take your work without converting to CAD first

This document will walk you through these steps in detail.

STEP 1. Get started

1.1 Before you begin, you'll need to make a folder in which to store your work on this computer. Create a folder in C:\Architecture\StudentWork and give it your name.

Extra help: How do I create a folder?							
Open the C:\Architecture\StudentWork folder. You can get started on this by double- clicking on My Computer on the desktop → My Computer							
Once you are in the StudentWork folder, select File > New > Folder (see below).							
File Edit View Favorites Tools Help New Image: Eolder Eolder Create Shortcut							
Type the folder name right away. Give the new folder your name or something equally meaningful to you.							

GIS data. To do so,	Name	Size	Туре 🔺
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	sttree.zip	4,299 KB	WinZip File

1.3 You should now be in ArcMap, looking at a copy of the Seattle data. The screen should look something like this:

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STEP 2. Prepare to "Clip" the area that you want

2.1 Once you are looking at the Seattle data in ArcMap, you will need to navigate to the general area of the map that you are interested in. To do this, use the scroll bars (at the bottom and right of the screen), the **Zoom In** and **Zoom Out** tools, and the **Identify** tool.

To use the **Zoom** tools, click on the (200 in) or (200 out) button, then click on the area of the map that you want to center on. It will either zoom in or zoom out depending on which of the tools you picked, but the spot where you clicked will now be the center of the map. See below.

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If you want to find out the name of features on the map, click the **Identify** tool (circled at right), then click the feature (street, etc.) for which you want a name. A small

window with information about that feature will pop up. Close that window after you've read the information.

2.2 When you have finished centering and zooming so that you are looking at the general area you are interested in, you will prepare to **"Clip"** out the specific area you want to work with. Clipping is like using a cookie cutter to cut a shape out of dough (or like using the "Crop" tool in Photoshop).

2.3 To begin the "Clip" process, open up **ArcCatalog**. This is a different program, but you can get to it by clicking a button within ArcMap. \rightarrow





2.5 When your folder is clicked so that it is open, go to the **File** menu at the top of the ArcCatalog window, and select **New > Shapefile...** See below.



2.6 A new window will pop up. In this window, type a name for your new shapefile. This shapefile will define the area that you want to clip. Name it something that you'll remember (you'll use this in a future step) using ALL CAPS. Click on the **Feature Type:** drop-down box and choose **Polygon**. Click **OK**. You should now have a blank shapefile (.shp file) visible.

Create New Shapefile	• <u>? ×</u>
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	OK Cancel

2.7 You will now add this .shp file to the Seattle data in ArcMap. To begin, minimize ArcCatalog and return to ArcMap.

Extra help: How do I minimize ArcCatalog?

To minimize a program, look in the upper right-hand corner of the window and click on the circled button \rightarrow

2.8 Back in ArcMap, click the Add Data button. →	<u>S</u> election <u>T</u> ools <u>W</u> indow <u>H</u> elp
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2.9 Browse to the .shp file you created in steps 2.5 and 2.6. If your file isn't showing, you'll need to double-click on **C:** then **Architecture** then **StudentWork** then **your folder**. Select the .shp file by clicking on it <u>once</u>, then click the **Add** button. The .shp file and label you gave it will show up in the left side of the ArcMap window (the area with the checkmark in the image here) \rightarrow



2.10 You are now going to edit your .shp file using the editor toolbar. Go to the View menu, select Toolbars and see if Editor has a checkmark next to it. →

- If it does <u>not</u> have a checkmark, select it so that it does.
- If it already has a checkmark, you're ready to edit. Simply click anywhere outside of the dropdown menu.



2.11 Click **Editor** and select **Start Editing** from the drop-down menu that appears. \rightarrow



2.12 Highlight the path to your folder (the one you created in step 1.1) and click **OK**. This puts you in the **Editing** mode, which gives you access to new tools.



2.15 You will use this tool to "draw" the area that you want to clip. You are making a cookie cutter, so to speak. Each time you use this tool to click on the map, you will create one node of the shape you want to create. Double-clicking will indicate that this is the last node you want, and the software will create the shape for you. You can make any shape you want, and click as many times you want, before you double-click to create the shape. See the two images on page 8 for more explanation.



2.16 Once you are happy with the shape you created, go back to the **Editor** drop-down button, click on it and select **Stop Editing**. You will be asked if you want to save your edits. Click **Yes**.



STEP 3. Clip the area that you want to work with

3.1 Make sure the ArcToolbox window is showing. If it's not, click the **ArcToolbox** button to make it appear.



Next page: Step 3.2 >>

3.2 Click on the + icon to the left of **Analysis Tools**. New options should appear. Next, click the + icon to the left of **Extract** and more options should appear. Last, double-click on the **Clip** option (or the hammer icon next to it). See below.



Next page: Step 3.3 >>

3.3 A new window will pop up – this is a "wizard" to help you with the **Clip** operation. You'll go through this wizard process once for each layer you'd like to incorporate into your clipped area. To fill out this wizard, follow these four steps (see the images below too).

a. In the **Input Features** box, select one layer that you'd like to clip. You can do this with either the drop-down arrow or the navigate folder button.

b. In the **Clip Features** box, select the **shapefile** that you named in step 2.6.

c. In the Output Feature Class box, click the folder button and find your folder (the one you created in step 1.1). A new window will open.

d. In this new window (pictured at right), navigate to "your" folder in C:\Architecture\StudentWork. Then create a name that describes this layer. Type the name in ALL UPPERCASE LETTERS. When you click Save, you'll be sent back to the first window (above). Click OK in that window.





3.4 Repeat step 3.3 for each layer you'd like to include in the area you are clipping (e.g. contours, streets, etc.). Once you've finished that, you're done clipping your area!

To finish your work, you'll do either step 4 *or* step 5:

If you want to convert your clipped area to CAD, go to **step 4** on page 13 to finish your work. (You can then skip step 5.) If you do *not* want to convert to CAD, skip step 4 and go straight to **step 5 on page 15**. (This step will explain how to take the data and map with you so you can work on it in a GIS program elsewhere.)

STEP 4. Convert to CAD, take your work with you, and quit ArcMap

4.1 In the ArcToolbox, click on the + symbol next to **Conversion Tools**. Then click on the + symbol next to **To CAD**. Last, double click on **Export to CAD**. →



4.2 A window will pop up. Use the **Input Features** drop-down box (or the folder button) to select one of the layers that you clipped. It should appear in the large lined box. Do this for each layer that you clipped. Your layers should be the ones in ALL CAPS.

Next, choose an appropriate **Output Type** (DWG_R2004 will work).

•	put Features	
	(Your layers should show up in here after you select them using the drop-down box above)	
ϵ	Find "your" folder. Then type a name for the file - make sure it ends with dwg	
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Finally, click the folder button next to the **Output File** box. A new window will pop up. Find "your" folder for the **Save In** box at the top of the window. Then type a name for the exported CAD file in the **File Name** box. Make sure the name ends with .dwg.

4.3 Your CAD file should be exported to your folder located within **C:\Architecture\StudentWork** (this is the same folder that you created in step 1.1). You should be able to open this file using AutoCAD. To transfer this file to another computer, your options include:

- Storing your files on your Dante account (use SSH FTP) or e-mailing them to yourself
- Putting them on a jump drive

• Burning them to CD Let us know if you need help doing any of these!

4.3 Once you have converted your files to CAD, you can quit the ArcMap program. Go to the **File** menu and choose **Exit**. Do **NOT** save changes. \rightarrow

You're done!

ArcMap Save changes to Architecture.mxd? Yes No Cancel

STEP 5: Take your work with you and quit ArcMap

5.1 To take your map and all the associated data with you, you will need to copy the folder that contains all the files you have created (this is the same folder that you created in step 1.1) and transfer it to another computer. Your options include:

- Storing your files on your Dante account (use SSH FTP) or e-mailing them to yourself
- Putting them on a jump drive
- Burning them to CD

Let us know if you need help doing any of these! Make sure to copy your data <u>before</u> you quit ArcMap.



5.2 Once you have copied the folder with your work on it and pasted it somewhere else, you can quit the ArcMap program. Go to the **File** menu and choose **Exit**. Do <u>NOT</u> save changes. \rightarrow

ArcMap		×
1	Save changes to Architecture.mxd?	
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You're done!